

Good Times For Old Farmers

Coreographed by
Count
Music

Old Farmers
32 count Couplendance, Sweetheart position
"Better Times A Comin" By Derek Ryan
opposite footwork

www.old-farmers.dk

Side Chasse, Kickball Step, Walk, Walk, Shuffle

- 1&2 Man: Right chasse Right Left Right Man behind Lady
Lady: Left chasse Left Right Left Lady in front of man
- 3&4 Man: Kick forward on Left step left beside right step forward left
Lady: Kick forward on Right step right beside left step forward right
- 5-6 Man: Walk forward on Right Left
Lady: Walk forward on Left Right
- 7&8 Man: Shuffle forward on Right Left Right
Lady: Shuffle forward on Left Right Left

Walk, Walk, Shuffle full turn, Pivot, Kickball Step

- 1-2 Man: Walk Left Right
Lady: Step 1/4 right, Step 1/4 Left
- 3&4 Man: Shuffle full turn Left Right Left
Lady: Shuffle 1/2 turn Right Left Right
- 5-6 Man: Step forward on Right 1/2 turn Left
Lady: Step forward on Left 1/2 turn right
- 7&8 Man: Kick forward on Left step left beside right step forward on right
Lady: Kick forward on Right step right beside left step forward on left

Pivot, Shuffle, Turn 1/4, Step, behind, Chasse

- 1-2 Man: Step forward on Left 1/2 turn right
Lady: Step forward on Right 1/2 turn left
- 3&4 Man: Shuffle forward Left Right Left
Lady: Shuffle forward Right Left Right
- 5-6 Man: Step 1/4 on right, step left behind right
Lady: step 1/4 on left, step right behind left
- 7&8 Man: Right chasse right left right
Lady: Left chasse left right left

Turn 1/2, Step, Behind, Chasse, Step, 1/4 turn, Kickball Step

- 1-2 Man: Step 1/2 turn on left, step right behind left
Lady: Step 1/2 turn on right, Step left behind right
- 3&4 Man: Left chasse left right left
Lady: Right chasse right left right
- 5-6 Man: Step right behind left, step 1/4 on right
Lady: Step left behind right, step 1/4 on left
- 7&8 Man: Kick forward on right step right beside left step forward on left
Lady: Kick forward on left step left beside right step forward on right

Tag & Restart,

Tag The end of wall 2 - Stomp - hold - Stomp - hold

Restart On wall 3, after 18 counts